

Talk at

Karlsruhe, Germany, November 25<sup>th</sup>, 2005

**Fuzzy Description Logics,  
Fuzzy Logic Programming,  
their Combination (and the Semantic Web)**

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“Calla is a **very large**,  
**long** white flower on **thick**  
stalks”

# Outline

- Preliminaries: short recall on classical
  - Description Logics (DLs)
  - Logic Programs (LPs)
  - Description Logic Programs (DLPs)
- Semantic Web and Ontologies
- Fuzzy
  - Description Logics
  - Logic Programs
  - Description Logic Programs
- Conclusions

**Basics of  
Description Logics  
Logic Programs  
Description Logic Programs**

## DLs Basics

- **Concept** names are equivalent to unary predicates
  - In general, concepts equiv to formulae with one free variable
- **Role** names are equivalent to binary predicates
  - In general, roles equiv to formulae with two free variables
- **Individual** names are equivalent to constants
- **Operators** restricted so that:
  - Language is decidable and, if possible, of low complexity
  - No need for explicit use of variables
    - \* Restricted form of  $\exists$  and  $\forall$
  - Features such as counting can be succinctly expressed

# The DL Family

- A given DL is defined by set of concept and role forming operators
- Basic language:  $\mathcal{ALC}$  (Attributive Language with Complement)

<i>Syntax</i>		<i>Example</i>
$C, D \rightarrow$	$\top$   (top concept)	
	$\perp$   (bottom concept)	
	$A$   (atomic concept)	Human
	$C \sqcap D$   (concept conjunction)	Human $\sqcap$ Male
	$C \sqcup D$   (concept disjunction)	Nice $\sqcap$ Rich
	$\neg C$   (concept negation)	$\neg$ Meat
	$\exists R.C$   (existential quantification)	$\exists$ has_child.Blond
	$\forall R.C$   (universal quantification)	$\forall$ has_child.Human
$C \sqsubseteq D$	(inclusion axiom)	Happy_Father $\sqsubseteq$ Man $\sqcap$ $\exists$ has_child.Female
$a:C$	(assertion)	John:Happy_Father

## DLs Semantics

- **Interpretation:**  $\mathcal{I} = (\Delta^{\mathcal{I}}, \cdot^{\mathcal{I}})$ , where  $\Delta^{\mathcal{I}}$  is the **domain** (a non-empty set),  $\cdot^{\mathcal{I}}$  is an **interpretation function** that maps:
  - **Concept** (class) name  $A$  into a function  $A^{\mathcal{I}}: \Delta^{\mathcal{I}} \rightarrow \{0, 1\}$
  - **Role** (property) name  $R$  into a function  $R^{\mathcal{I}}: \Delta^{\mathcal{I}} \times \Delta^{\mathcal{I}} \rightarrow \{0, 1\}$
  - **Individual** name  $a$  into an element of  $\Delta^{\mathcal{I}}$
- $\mathcal{ALC}$  mapping to FOL:

$\top(x)$	$\mapsto$	$1$	$\perp(x)$	$\mapsto$	$0$
$A(x)$	$\mapsto$	$A(x)$	$(C_1 \sqcap C_2)(x)$	$\mapsto$	$C_1(x) \wedge C_2(x)$
$(C_1 \sqcup C_2)(x)$	$\mapsto$	$C_1(x) \vee C_2(x)$	$(\neg C)(x)$	$\mapsto$	$\neg C(x)$
$(\exists R.C)(x)$	$\mapsto$	$\exists y.R(x, y) \wedge C(y)$	$(\forall R.C)(x)$	$\mapsto$	$\forall y.R(x, y) \Rightarrow C(y)$
$C \sqsubseteq D$	$\mapsto$	$\forall x.C(x) \Rightarrow D(x)$	$a:C$	$\mapsto$	$C(a)$

## Note on DL naming

$\mathcal{AL}$ :  $C, D \longrightarrow \top \mid \perp \mid A \mid C \sqcap D \mid \neg A \mid \exists R. \top \mid \forall R. C$

$\mathcal{C}$ : Concept negation,  $\neg C$ . Thus,  $\mathcal{ALC} = \mathcal{AL} + \mathcal{C}$

$\mathcal{S}$ : Used for  $\mathcal{ALC}$  with transitive roles  $\mathcal{R}_+$

$\mathcal{U}$ : Concept disjunction,  $C_1 \sqcup C_2$

$\mathcal{E}$ : Existential quantification,  $\exists R. C$

$\mathcal{H}$ : Role inclusion axioms,  $R_1 \sqsubseteq R_2$ , e.g. `is_component_of`  $\sqsubseteq$  `is_part_of`

$\mathcal{N}$ : Number restrictions,  $(\geq n R)$  and  $(\leq n R)$ , e.g.  $(\geq 3 \text{ has\_Child})$  (has at least 3 children)

$\mathcal{Q}$ : Qualified number restrictions,  $(\geq n R.C)$  and  $(\leq n R.C)$ , e.g.  $(\leq 2 \text{ has\_Child.Adult})$  (has at most 2 adult children)

$\mathcal{O}$ : Nominals (singleton class),  $\{a\}$ , e.g.  $\exists \text{has\_child.}\{mary\}$ .

**Note:**  $a:C$  equiv to  $\{a\} \sqsubseteq C$  and  $(a,b):R$  equiv to  $\{a\} \sqsubseteq \exists R.\{b\}$

$\mathcal{I}$ : Inverse role,  $R^-$ , e.g.

$\mathcal{F}$ : Functional role,  $f$

For instance,

$$\begin{aligned} SHIF &= S + \mathcal{H} + \mathcal{I} + \mathcal{F} = \mathcal{ALCR}_+ HIF \\ SHOIN &= S + \mathcal{H} + \mathcal{O} + \mathcal{I} + \mathcal{N} = \mathcal{ALCR}_+ HOIN \end{aligned}$$

# Concrete domains

- **Concrete domains**: integers, strings, ...
- Clean separation between object classes and concrete domains
  - $\mathbb{D} = \langle \Delta_{\mathbb{D}}, \Phi_{\mathbb{D}} \rangle$
  - $\Delta_{\mathbb{D}}$  is an interpretation domain
  - $\Phi_{\mathbb{D}}$  is the set of concrete domain predicates  $d$  with a predefined arity  $n$  and **fixed** interpretation  $d^{\mathbb{D}}: \Delta_{\mathbb{D}}^n \rightarrow \{0, 1\}$
  - Concrete properties:  $R^{\mathcal{I}}: \Delta^{\mathcal{I}} \times \Delta_{\mathbb{D}} \rightarrow \{0, 1\}$ , e.g.,  $(\text{tim}, 14):\text{hasAge}$ ,  $(\text{sf}, \text{“SoftComputing”}):\text{hasAcronym}$
- Philosophical reasons: concrete domains structured by **built-in predicates**
- Practical reasons:
  - language remains **simple and compact**
  - **Semantic integrity** of language not compromised
  - **Implementability** not compromised can use hybrid reasoner
    - \* Only need sound and complete decision procedure for  $d_1^{\mathcal{I}} \wedge \dots \wedge d_n^{\mathcal{I}}$ , where  $d_i$  is a (possibly negated) concrete property
- Notation:  $(\mathbb{D})$ . E.g.,  $\mathcal{ALC}(\mathbb{D})$  is  $\mathcal{ALC} +$  concrete domains



## LPs Basics (for ease, without default negation)

- **Predicates** are  $n$ -ary
- **Terms** are variables or constants
- **Rules** are of the form

$$B_1(\mathbf{x}_1) \wedge \dots \wedge B_n(\mathbf{x}_n) \Rightarrow P(\mathbf{x})$$

For instance,

$$\text{has\_parent}(x, y) \wedge \text{Male}(y) \Rightarrow \text{has\_father}(x, y)$$

- **Facts** are rules with empty body

For instance,

$$\text{has\_parent}(\text{mary}, \text{jo})$$

## LPs Semantics: FOL semantics

- $\mathcal{P}^*$  is constructed as follows:

1. set  $\mathcal{P}^*$  to the set of all ground instantiations of rules in  $\mathcal{P}$ ;
2. if atom  $A$  is not head of any rule in  $\mathcal{P}^*$ , then add  $0 \Rightarrow A$  to  $\mathcal{P}^*$ ;
3. replace several rules in  $\mathcal{P}^*$  having same head

$$\left. \begin{array}{l} \varphi_1 \Rightarrow A \\ \varphi_2 \Rightarrow A \\ \vdots \\ \varphi_n \Rightarrow A \end{array} \right\} \text{ with } \varphi_1 \vee \varphi_2 \vee \dots \vee \varphi_n \Rightarrow A .$$

- Note: in  $\mathcal{P}^*$  each atom  $A \in B_{\mathcal{P}}$  is head of **exactly one** rule
- **Herbrand Base** of  $\mathcal{P}$  is the set  $B_{\mathcal{P}}$  of ground atoms
- **Interpretation** is a function  $I : B_{\mathcal{P}} \rightarrow \{0, 1\}$ .
- **Model**  $I \models \mathcal{P}$  iff for all  $r \in \mathcal{P}^*$   $I \models r$ , where  $I \models \varphi \Rightarrow A$  iff  $I(\varphi) \leq I(A)$
- **Least model** exists and is **least fixed-point** of  $T_{\mathcal{P}}(I)(A) = I(\varphi)$ , for all  $\varphi \Rightarrow A \in \mathcal{P}^*$

## DLPs Basics

- **Combine** DLs with LPs:
  - DL atoms and roles may appear in rules

$$\text{made\_by}(x, y) \wedge \langle \text{Chinese\_Company} \rangle(y) \Rightarrow \text{prize}(x, \text{low})$$
$$\text{Chinese\_Company} \sqsubseteq \exists \text{has\_location.China}$$

- **Knowledge Base** is a pair  $KB = \langle \mathcal{P}, \Sigma \rangle$ , where
  - $\mathcal{P}$  is a logic program
  - $\Sigma$  is a DL knowledge base (set of assertions and inclusion axioms)

# DLPs Semantics

- Semantics: **two** main approaches
  1. **Axiomatic** approach: DL atoms and roles are managed **uniformly**
    - $I$  is a **model** of  $KB = \langle \mathcal{P}, \Sigma \rangle$  iff  $I \models \mathcal{P}$  and  $I \models \Sigma$
  2. **DL-log** approach: DL atoms and roles are **procedural attachments** (calls to a DL theorem prover)
    - $I$  is a **model** of  $KB = \langle \mathcal{P}, \Sigma \rangle$  iff  $I^\Sigma \models \mathcal{P}$
    - $I^\Sigma$  is a **model** of a ground non-DL atom  $A \in B_{\mathcal{P}}$  iff  $I(A) = 1$
    - $I^\Sigma$  is a **model** of a ground DL atom  $\langle A \rangle(a)$  iff  $\Sigma \models a:A$
    - $I^\Sigma$  is a **model** of a ground DL role  $\langle R \rangle(a, b)$  iff  $\Sigma \models (a, b):R$
- Axiomatic approach: easy to get undecidability results (e.g. recursive rules +  $\forall$ )
- DL-log entailment  $\subsetneq$  Axiomatic entailment
- Axiomatic approach does not enjoy the minimal model property of LPs
- DL-log has the minimal model property of LPs and a fixed-point characterization:  $T_{\mathcal{P}}(I)(A) = I^\Sigma(\varphi)$ , for all  $\varphi \Rightarrow A \in \mathcal{P}^*$

# Basics of the Semantic Web and Ontologies

# The Semantic Web Vision and DLs

- The WWW as we know it now
  - **1st generation** web mostly handwritten HTML pages
  - **2nd generation** (current) web often machine generated/active
  - Both intended for direct human processing/interaction
- In **next generation** web, **resources** should be more accessible to automated processes
  - To be achieved via **semantic markup**
  - **Metadata** annotations that describe content/function

# Ontologies

- Semantic markup must be **meaningful** to automated processes
- Ontologies will play a key role
  - Source of **precisely defined** terms (vocabulary)
  - Can be **shared** across applications (and humans)
- Ontology typically consists of:
  - **Hierarchical** description of important **concepts** in domain
  - Descriptions of **properties** of instances of each concept
- Ontologies can be used, e.g.
  - To facilitate agent-agent communication in **e-commerce**
  - In semantic based **search**
  - To provide richer **service descriptions** that can be more flexibly interpreted by intelligent agents

## Example Ontology

- Vocabulary and meaning (definitions)
  - **Elephant** is a concept whose members are a kind of animal
  - **Herbivore** is a concept whose members are exactly those animals who eat only plants or parts of plants
  - **Adult\_Elephant** is a concept whose members are exactly those elephants whose age is greater than 20 years
- Background knowledge/constraints on the domain (general axioms)
  - **Adult\_Elephants** weigh at least 2,000 kg
  - All **Elephants** are either **African\_Elephants** or **Indian\_Elephants**
  - No individual can be both a **Herbivore** and a **Carnivore**



# Ontology Description Languages

- Should be **sufficiently expressive** to capture most useful aspects of domain knowledge representation
- Reasoning in it should be **decidable** and **efficient**
- Many different languages has been proposed: RDF, RDFS, OIL, DAML+OIL
- OWL (**O**ntology **W**eb **L**anguage) is the current emerging language. There are three species of OWL
  - OWL full is union of OWL syntax and RDF (but, undecidable)
  - OWL DL restricted to FOL fragment (reasoning problem in NEXPTIME)
    - \* based on **SHIQ Description Logic** ( $ALCHIQR_+$ )
  - OWL Lite is easier to implement subset of OWL DL (reasoning problem in EXPTIME)
    - \* based on **SHIF Description Logic** ( $ALCHIFR_+$ )
- SWRL, a **S**emantic **W**eb **R**ule **L**anguage combines OWL and RuleML

# OWL DL

Abstract Syntax	DL Syntax	Example
Descriptions ( $C$ )		
$A$ (URI reference) owl:Thing owl:Nothing	$A$ $\top$ $\perp$	Conference
intersectionOf( $C_1 C_2 \dots$ ) unionOf( $C_1 C_2 \dots$ ) complementOf( $C$ ) oneOf( $o_1 \dots$ )	$C_1 \sqcap C_2$ $C_1 \sqcup C_2$ $\neg C$ $\{o_1, \dots\}$	Reference $\sqcap$ Journal Organization $\sqcup$ Institution $\neg$ MasterThesis $\{\text{"WISE"}, \text{"ISWC"}, \dots\}$
restriction( $R$ someValuesFrom( $C$ )) restriction( $R$ allValuesFrom( $C$ )) restriction( $R$ hasValue( $o$ )) restriction( $R$ minCardinality( $n$ )) restriction( $R$ maxCardinality( $n$ ))	$\exists R.C$ $\forall R.C$ $R : o$ $(\geq n R)$ $(\leq n R)$	$\exists$ parts.InCollection $\forall$ date.Date date : 2005 $\geq 1$ location $\leq 1$ publisher
restriction( $U$ someValuesFrom( $D$ )) restriction( $U$ allValuesFrom( $D$ )) restriction( $U$ hasValue( $v$ )) restriction( $U$ minCardinality( $n$ )) restriction( $U$ maxCardinality( $n$ ))	$\exists U.D$ $\forall U.D$ $U : v$ $(\geq n U)$ $(\leq n U)$	$\exists$ issue.integer $\forall$ name.string series : "LNCS" $\geq 1$ title $\leq 1$ author

Abstract Syntax	DL Syntax	Example
Axioms		
Class( $A$ partial $C_1 \dots C_n$ )	$A \sqsubseteq C_1 \sqcap \dots \sqcap C_n$	Human $\sqsubseteq$ Animal $\sqcap$ Biped
Class( $A$ complete $C_1 \dots C_n$ )	$A = C_1 \sqcap \dots \sqcap C_n$	Man = Human $\sqcap$ Male
EnumeratedClass( $A$ $o_1 \dots o_n$ )	$A = \{o_1\} \sqcup \dots \sqcup \{o_n\}$	RGB = {r} $\sqcup$ {g} $\sqcup$ {b}
SubClassOf( $C_1 C_2$ )	$C_1 \sqsubseteq C_2$	
EquivalentClasses( $C_1 \dots C_n$ )	$C_1 = \dots = C_n$	
DisjointClasses( $C_1 \dots C_n$ )	$C_i \sqcap C_j = \perp, i \neq j$	Male $\sqsubseteq \neg$ Female
ObjectProperty( $R$ super ( $R_1$ )... super ( $R_n$ ))	$R \sqsubseteq R_i$	HasDaughter $\sqsubseteq$ hasChild
domain( $C_1$ ) ... domain( $C_n$ )	$(\geq 1 R) \sqsubseteq C_i$	$(\geq 1 \text{ hasChild}) \sqsubseteq$ Human
range( $C_1$ ) ... range( $C_n$ )	$\top \sqsubseteq \forall R.D_i$	$\top \sqsubseteq \forall \text{hasChild.Human}$
[inverseof( $R_0$ )]	$R = R_0^-$	hasChild = hasParent <sup>-</sup>
[symmetric]	$R = R^-$	similar = similar <sup>-</sup>
[functional]	$\top \sqsubseteq (\leq 1 R)$	$\top \sqsubseteq (\leq 1 \text{ hasMother})$
[Inversefunctional]	$\top \sqsubseteq (\leq 1 R^-)$	
[Transitive]	$Tr(R)$	$Tr(\text{ancestor})$
SubPropertyOf( $R_1 R_2$ )	$R_1 \sqsubseteq R_2$	
EquivalentProperties( $R_1 \dots R_n$ )	$R_1 = \dots = R_n$	cost = price
AnnotationProperty( $S$ )		

Abstract Syntax	DL Syntax	Example
DatatypeProperty( $U$ super ( $U_1$ )... super ( $U_n$ )) domain( $C_1$ ) ... domain( $C_n$ ) range( $D_1$ ) ... range( $D_n$ ) [functional] SubPropertyOf( $U_1 U_2$ ) EquivalentProperties( $U_1 \dots U_n$ )	$U \sqsubseteq U_i$ $(\geq 1 U) \sqsubseteq C_i$ $\top \sqsubseteq \forall U. D_i$ $\top \sqsubseteq (\leq 1 U)$ $U_1 \sqsubseteq U_2$ $U_1 = \dots = U_n$	$(\geq 1 \text{ hasAge}) \sqsubseteq \text{Human}$ $\top \sqsubseteq \forall \text{hasAge. posInteger}$ $\top \sqsubseteq (\leq 1 \text{ hasAge})$ $\text{hasName} \sqsubseteq \text{hasFirstName}$
Individuals		
Individual( $o$ type ( $C_1$ )... type ( $C_n$ )) value( $R_1 o_1$ ) ... value( $R_n o_n$ ) value( $U_1 v_1$ ) ... value( $U_n v_n$ ) SameIndividual( $o_1 \dots o_n$ ) DifferentIndividuals( $o_1 \dots o_n$ )	$o:C_i$ $(o, o_i):R_i$ $(o, v_1):U_i$ $o_1 = \dots = o_n$ $o_i \neq o_j, i \neq j$	$\text{tim:Human}$ $(\text{tim}, \text{mary}):\text{hasChild}$ $(\text{tim}, 14):\text{hasAge}$ $\text{president\_Bush} = \text{G.W.Bush}$ $\text{john} \neq \text{peter}$

## XML representation of OWL statements

E.g.,  $\text{Person} \sqcap \forall \text{hasChild} . (\text{Doctor} \sqcup \exists \text{hasChild} . \text{Doctor})$ :

```
<owl:Class>
  <owl:intersectionOf rdf:parseType=" collection">
    <owl:Class rdf:about="#Person"/>
    <owl:Restriction>
      <owl:onProperty rdf:resource="#hasChild"/>
      <owl:allValuesFrom>
        <owl:unionOf rdf:parseType=" collection">
          <owl:Class rdf:about="#Doctor"/>
          <owl:Restriction>
            <owl:onProperty rdf:resource="#hasChild"/>
            <owl:someValuesFrom rdf:resource="#Doctor"/>
          </owl:Restriction>
        </owl:unionOf>
      </owl:allValuesFrom>
    </owl:Restriction>
  </owl:intersectionOf>
</owl:Class>
```

**Fuzzy**

**Description Logics**

**Logic Programs**

**Description Logic Programs**

# Objective

- To extend classical DLs and LPs towards the representation of and reasoning with **vague concepts**
- To show some applications
- Development of practical reasoning algorithms

# A clarification

- **Uncertainty theory**: statements rather than being either true or false, are true or false to some **probability** or **possibility/necessity**
  - E.g., “It is possible that it will rain tomorrow”
  - Usually we have a possible world semantics with a distribution over possible worlds:

$$W = \{I \text{ classical interpretation}\} \quad (I(\varphi) \in \{0, 1\})$$

$$\mu: W \rightarrow [0, 1] \quad (\mu(I) \in [0, 1])$$

- **Imprecision theory**: statements are true to some degree which is taken from a truth space
  - E.g., “Chinese items are **cheap**”
  - **Truth space**: set of truth values  $L$  and an partial order  $\leq$
  - **Many-valued Interpretation**: a function  $I$  mapping formulae into  $L$ , i.e.  $I(\varphi) \in L$
  - **Fuzzy Logic**:  $L = [0, 1]$
- **Uncertainty and imprecision theory**: “It is **possible** that it will be **hot** tomorrow”
- In this work we deal with **imprecision** and, thus, statements have a degree of truth.



## Example (fuzzy DL-Lite, Current work)

$\text{Hotel} \sqsubseteq \exists \text{hasLocation}$   
 $\text{Conference} \sqsubseteq \exists \text{hasLocation}$   
 $\text{Hotel} \sqsubseteq \neg \text{Conference}$   
 $\text{Location}^{\mathcal{I}} \sqsubseteq \text{GISCoordinates}$   
 $\text{distance}^{\mathcal{I}} : \text{GISCoord} \times \text{GISCoord} \rightarrow \mathbb{N}$   
 $\text{close}^{\mathcal{I}} : \mathbb{N} \rightarrow [0, 1]$   
 $\text{distance}(x, y) = \dots$   
 $\text{close}(x) = \max(0, 1 - \frac{x}{1000})$

hasLocation	hasLocation	distance
h11	c11	300
h11	c12	500
h12	c11	750
h12	c12	750
⋮	⋮	

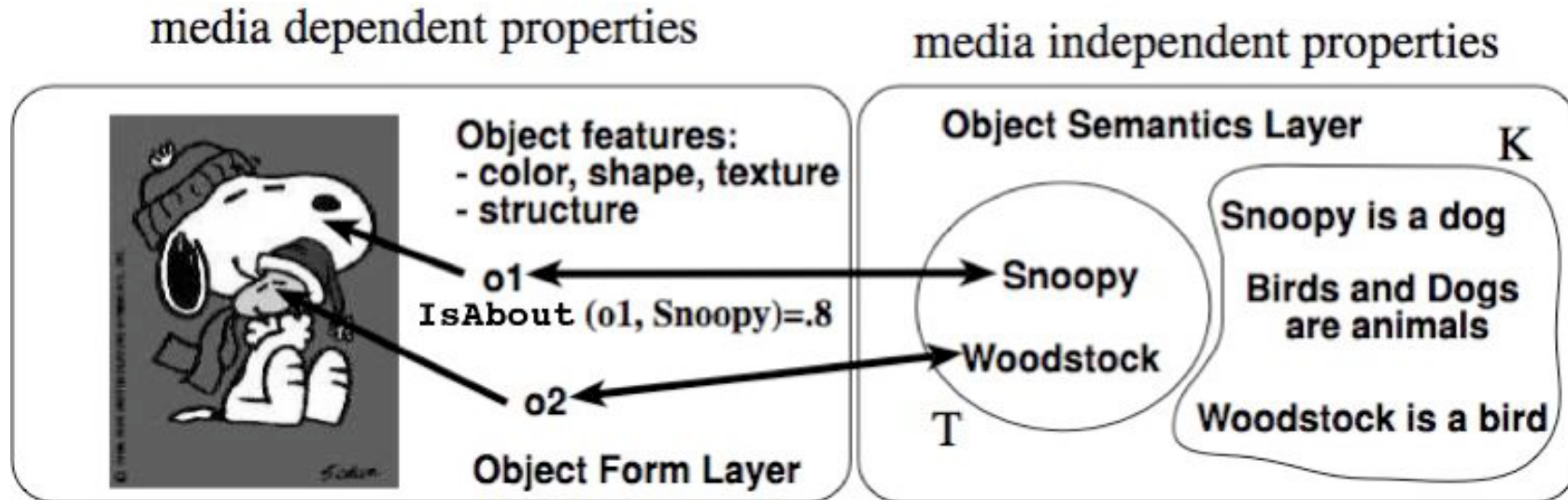
HotelID	hasLocation	ConferenceID	hasLocation
h1	h11	c1	c11
h2	h12	c2	c12
⋮	⋮	⋮	⋮

HotelID	closeness degree
h1	0.7
h2	0.25
⋮	⋮

“Find a hotel close to conference c1”:

$\text{Hotel}(h) \wedge \text{hasLocation}(h, hl) \wedge \text{Conference}(c1) \wedge \text{hasLocation}(c1, cl) \wedge \text{distance}(hl, cl, d) \wedge \text{close}(d) \Rightarrow$   
 $\text{Query}(c1, h)$

# Example (Logic-based information retrieval model)






Bird  $\sqsubseteq$  Animal  
Dog  $\sqsubseteq$  Animal  
snoopy : Dog  
woodstock : Bird

ImageRegion	Object ID	isAbout
o1	snoopy	0.8
o2	woodstock	0.7
⋮	⋮	

$$\text{ImageRegion}(ir) \wedge \text{isAbout}(ir, x) \wedge \text{Animal}(x) \Rightarrow \text{Query}(ir)$$

## Example (Graded Entailment)

		
audi_tt	mg	ferrari_enzo

Car	speed
audi_tt	243
mg	$\leq 170$
ferrari_enzo	$\geq 350$

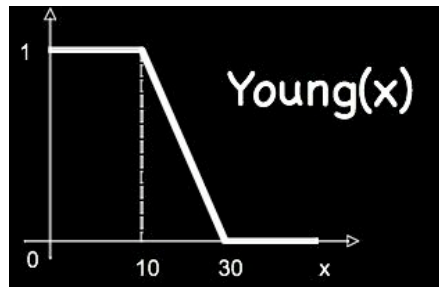
$\text{SportsCar} = \text{Car} \sqcap \exists \text{hasSpeed.very(High)}$

$\mathcal{K} \models \langle \text{ferrari\_enzo}:\text{SportsCar}, 1 \rangle$

$\mathcal{K} \models \langle \text{audi\_tt}:\text{SportsCar}, 0.92 \rangle$

$\mathcal{K} \models \langle \text{audi\_tt}:\neg\text{SportsCar}, 0.72 \rangle$

## Example (Graded Subsumption)



$$\text{Minor} = \text{Person} \sqcap \exists \text{hasAge} . \leq_{18}$$

$$\text{YoungPerson} = \text{Person} \sqcap \exists \text{hasAge} . \text{Young}$$

$$\mathcal{K} \models \langle \text{Minor} \sqsubseteq \text{YoungPerson}, 0.2 \rangle$$

Note: without an explicit membership function of Young, **this inference cannot be drawn**

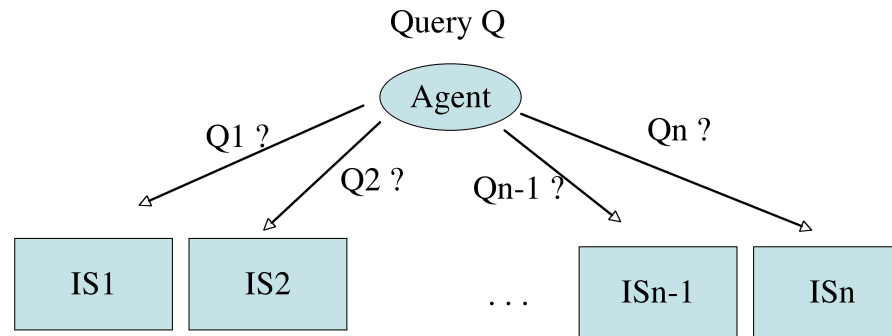
## Example with fuzzy LPs (current work)

$$F = \begin{cases} \text{Experience(John)} & \leftarrow 0.7 \\ \text{Risk(John)} & \leftarrow 0.5 \\ \text{Sport\_car(John)} & \leftarrow 0.8 \end{cases}$$

$$R = \begin{cases} \text{Good\_driver(X)} & \leftarrow \text{Experience(X)} \wedge \neg \text{Risk(X)} \\ \text{Risk(X)} & \leftarrow 0.8 \cdot \text{Young(X)} \\ \text{Risk(X)} & \leftarrow 0.8 \cdot \text{Sport\_car(X)} \\ \text{Risk(X)} & \leftarrow \text{Experience(X)} \wedge \neg \text{Good\_driver(X)} \end{cases}$$

Then  $R \cup F \models \langle \text{Risk(John)}, 0.64 \rangle$

## Example (Distributed Information Retrieval)



Then the agent has to perform **automatically** the following steps:

1. the agent has to select a subset of relevant resources  $\mathcal{S}' \subseteq \mathcal{S}$ , as it is not reasonable to assume to access to and query all resources (**resource selection/resource discovery**);
2. for every selected source  $\mathcal{S}_i \in \mathcal{S}'$  the agent has to reformulate its information need  $Q_A$  into the query language  $\mathcal{L}_i$  provided by the resource (**schema mapping/ontology alignment**);
3. the results from the selected resources have to be merged together (**data fusion/rank aggregation**)

- **Resource selection/resource discovery:**

- Use techniques from Distributed Information Retrieval, e.g. CORI

- **Schema mapping/ontology alignment:**

- Use machine learning techniques, (implemented in oMap)
  - \* Learns automatically weighted rules, like (aligning Google- Yahoo directories)

`Mechanical_and_Aerospace_Engineering(d) ← 0.51 · Aeronautics_and_Astronautics(d)`

- **Data fusion/rank aggregation:**

- Use techniques from Information Retrieval and/or Voting Systems, e.g. CombMNZ or Borda count

## Propositional Fuzzy Logics Basics

- **Formulae**: propositional formulae
- **Truth space** is  $[0, 1]$
- **Formulae** have a degree of truth in  $[0, 1]$
- **Interpretation**: is a mapping  $I : Atoms \rightarrow [0, 1]$
- Interpretations are **extended** to formulae using **norms** to interpret connectives



**negation**

---

$$n(0) = 1$$

$$a \leq b \text{ implies } n(b) \leq n(a)$$

$$n(n(a)) = a$$

**i-norm** (implication)

---

$$a \leq b \text{ implies } i(a, c) \geq i(b, c)$$

$$b \leq c \text{ implies } i(a, b) \leq i(a, c)$$

$$i(0, b) = 1$$

$$i(a, 1) = 1$$

Usually,

$$i(a, b) = \sup\{c: t(a, c) \leq b\}$$

**t-norm** (conjunction)

---

$$t(a, 1) = a$$

$$b \leq c \text{ implies } t(a, b) \leq t(a, c)$$

$$t(a, b) = t(b, a)$$

$$t(a, t(b, c)) = t(t(a, b), c)$$

**s-norm** (disjunction)

---

$$s(a, 0) = a$$

$$b \leq c \text{ implies } s(a, b) \leq s(a, c)$$

$$s(a, b) = s(b, a)$$

$$s(a, s(b, c)) = s(s(a, b), c)$$

## Typical norms

	Lukasiewicz Logic	Gödel Logic	Product Logic	Zadeh
$\neg x$	$1 - x$	if $x = 0$ then 1 else 0	if $x = 0$ then 1 else 0	$1 - x$
$x \wedge y$	$\max(x + y - 1, 0)$	$\min(x, y)$	$x \cdot y$	$\min(x, y)$
$x \vee y$	$\min(x + y, 1)$	$\max(x, y)$	$x + y - x \cdot y$	$\max(x, y)$
$x \Rightarrow y$	if $x \leq y$ then 1 else $1 - x + y$	if $x \leq y$ then 1 else $y$	if $x \leq y$ then 1 else $y/x$	$\max(1 - x, y)$

Note: for Lukasiewicz Logic and Zadeh,  $x \Rightarrow y \equiv \neg x \vee y$

## Fuzzy DLs Basics

- In classical DLs, a concept  $C$  is interpreted by an interpretation  $\mathcal{I}$  as a set of individuals
- In fuzzy DLs, a concept  $C$  is interpreted by  $\mathcal{I}$  as a fuzzy set of individuals
- Each individual is instance of a concept to a degree in  $[0, 1]$
- Each pair of individuals is instance of a role to a degree in  $[0, 1]$

# Fuzzy $\mathcal{ALC}$ concepts

<b>Interpretation:</b>	$\mathcal{I} = \Delta^{\mathcal{I}}$	$t = \text{t-norm}$
	$C^{\mathcal{I}} : \Delta^{\mathcal{I}} \rightarrow [0, 1]$	$s = \text{s-norm}$
	$R^{\mathcal{I}} : \Delta^{\mathcal{I}} \times \Delta^{\mathcal{I}} \rightarrow [0, 1]$	$n = \text{negation}$
		$i = \text{implication}$

<i>Syntax</i>		<i>Semantics</i>	
<b>Concepts:</b>	$C, D \longrightarrow$	$\top$	$\top^{\mathcal{I}}(x) = 1$
		$\perp$	$\perp^{\mathcal{I}}(x) = 0$
		$A$	$A^{\mathcal{I}}(x) \in [0, 1]$
		$C \sqcap D$	$(C_1 \sqcap C_2)^{\mathcal{I}}(x) = t(C_1^{\mathcal{I}}(x), C_2^{\mathcal{I}}(x))$
		$C \sqcup D$	$(C_1 \sqcup C_2)^{\mathcal{I}}(x) = s(C_1^{\mathcal{I}}(x), C_2^{\mathcal{I}}(x))$
		$\neg C$	$(\neg C)^{\mathcal{I}}(x) = n(C^{\mathcal{I}}(x))$
		$\exists R.C$	$(\exists R.C)^{\mathcal{I}}(x) = \sup_{y \in \Delta^{\mathcal{I}}} t(R^{\mathcal{I}}(x, y), C^{\mathcal{I}}(y))$
		$\forall R.C$	$(\forall R.C)^{\mathcal{I}}(x) = \inf_{y \in \Delta^{\mathcal{I}}} i(R^{\mathcal{I}}(x, y), C^{\mathcal{I}}(y))$

**Assertions:**  $\langle a:C, n \rangle, \mathcal{I} \models \langle a:C, n \rangle$  iff  $C^{\mathcal{I}}(a^{\mathcal{I}}) \geq n$  (similarly for roles)

- individual  $a$  is instance of concept  $C$  at least to degree  $n$ ,  $n \in [0, 1] \cap \mathbb{Q}$

**Inclusion axioms:**  $C \sqsubseteq D$ ,

- $\mathcal{I} \models C \sqsubseteq D$  iff  $\forall x \in \Delta^{\mathcal{I}}. C^{\mathcal{I}}(x) \leq D^{\mathcal{I}}(x)$ , (alternative,  $\forall x \in \Delta^{\mathcal{I}}. i(C^{\mathcal{I}}(x), D^{\mathcal{I}}(x)) = 1$ )

# Basic Inference Problems

**Consistency:** Check if knowledge is meaningful

- Is  $\mathcal{K}$  consistent?

**Subsumption:** structure knowledge, compute taxonomy

- $\mathcal{K} \models C \sqsubseteq D$  ?

**Equivalence:** check if two fuzzy concepts are the same

- $\mathcal{K} \models C = D$  ?

**Graded instantiation:** Check if individual  $a$  instance of class  $C$  to degree at least  $n$

- $\mathcal{K} \models \langle a:C, n \rangle$  ?

**BTVB:** Best Truth Value Bound problem

- $glb(\mathcal{K}, a:C) = \sup\{n \mid \mathcal{K} \models \langle a:C, n \rangle\}$  ?

**Retrieval:** Rank set of individuals that instantiate  $C$  w.r.t. best truth value bound

- Rank the set  $\mathcal{R}(\mathcal{K}, C) = \{\langle a, glb(\mathcal{K}, a:C) \rangle\}$

## Some Notes on ...

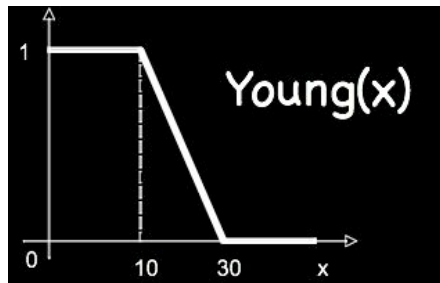
- Value restrictions:
  - In classical DLs,  $\forall R.C \equiv \neg \exists R.\neg C$
  - The same is not true, in general, in fuzzy DLs (depends on the operators' semantics, not true in Gödel logic).  
 $\forall \text{hasParent.Human} \not\equiv \neg \exists \text{hasParent}.\neg \text{Human} ??$
- Models:
  - In classical DLs  $\top \sqsubseteq \neg(\forall R.A) \sqcap (\neg \exists R.\neg A)$  has no classical model
  - In Gödel logic it has no finite model, but has an **infinite** model
- The **choice** of the appropriate semantics of the logical connectives is **important**.
  - Should have reasonable logical properties
  - **Certainly it must have efficient algorithms solving basic inference problems**
- **Lukasiewicz Logic** seems the best compromise, though Zadeh semantics has been considered historically in DLs (Zadeh semantics is not considered by fuzzy logicians)

## Towards fuzzy OWL Lite and OWL DL

- Recall that OWL Lite and OWL DL relate to  $SHIF(\mathbb{D})$  and  $SHOIN(\mathbb{D})$ , respectively
- We need to extend the semantics of fuzzy  $ALC$  to fuzzy  $SHOIN(\mathbb{D}) = ALCHOIN\mathcal{R}_+(\mathbb{D})$
- Additionally, we add **modifiers** (e.g., very)
- Additionally, we add **concrete fuzzy concepts** (e.g., Young)

## Concrete fuzzy concepts

- E.g., Small, Young, High, *etc.* with **explicit** membership function
- Use the idea of concrete domains:
  - $D = \langle \Delta_D, \Phi_D \rangle$
  - $\Delta_D$  is an interpretation domain
  - $\Phi_D$  is the set of concrete fuzzy domain predicates  $d$  with a predefined arity  $n = 1, 2$  and **fixed** interpretation  $d^D: \Delta_D^n \rightarrow [0, 1]$
  - For instance,



Minor = Person  $\sqcap$   $\exists$ hasAge. $\leq 18$

YoungPerson = Person  $\sqcap$   $\exists$ hasAge.Young



## Modifiers

- Very, moreOrLess, slightly, etc.
- Apply to fuzzy sets to change their membership function
  - $\text{very}(x) = x^2$
  - $\text{slightly}(x) = \sqrt{x}$
- For instance,

$$\text{SportsCar} = \text{Car} \sqcap \exists \text{speed.very}(\text{High})$$

## Number Restrictions and Transitive roles

- The semantics of the concept  $(\geq n S)$

$$(\geq n R)^{\mathcal{I}}(x) = \sup_{\{y_1, \dots, y_n\} \subseteq \Delta^{\mathcal{I}}} \bigwedge_{i=1}^n R^{\mathcal{I}}(x, y_i)$$

- Is the result of viewing  $(\geq n R)$  as the open first order formula

$$\exists y_1, \dots, y_n. \bigwedge_{i=1}^n R(x, y_i) \wedge \bigwedge_{1 \leq i < j \leq n} y_i \neq y_j .$$

- The semantics of the concept  $(\leq n R)$

$$(\leq n R)^{\mathcal{I}}(x) = \neg(\geq n + 1 R)^{\mathcal{I}}(x)$$

- Note:  $(\geq 1 R) \equiv \exists R. \top$

- For transitive roles  $R$  we impose: for all  $x, y \in \Delta^{\mathcal{I}}$

$$R^{\mathcal{I}}(x, y) \geq \sup_{z \in \Delta^{\mathcal{I}}} \min(R^{\mathcal{I}}(x, z), R^{\mathcal{I}}(z, y))$$

## Reasoning

- For full fuzzy  $SHOIN(D)$  or  $SHIF(D)$ : **does not exists yet**
- **Exists** for fuzzy  $ALC(D)$  + modifiers + fuzzy concrete concepts
  - Under **Lukasiewicz semantics**
  - Under **“Zadeh semantics”** without GCI
- **Exists** for  $SHIN$  and Zadeh semantics (classical blocking methods apply similarly in the fuzzy variant)
- **On the way** for GCI (both for Lukasiewicz Logic and Zadeh semantics)

## Basic decision algorithm

- There are:
  - Translations of fuzzy DLs to classical DLs (not addressed here)
  - **Tableau algorithms similar to classical DL tableaux**
- Most problems can be reduced to consistency check, e.g.
  - Assertions are extended to  $\langle a:C \geq n \rangle$ ,  $\langle a:C \leq n \rangle$ ,  $\langle a:C > n \rangle$  and  $\langle a:C < n \rangle$
  - $\mathcal{K} \models \langle a:C, n \rangle$  iff  $\mathcal{K} \cup \{\langle a:C < n \rangle\}$  not consistent
    - \* All models of  $\mathcal{K}$  do not satisfy  $\langle a:C < n \rangle$ , i.e. do satisfy  $\langle a:C \geq n \rangle$
- Let's see a tableaux algorithm for consistency check, where

$$t(x, y) = \min(x, y)$$

$$s(x, y) = \max(x, y)$$

$$n(x) = 1 - x$$

$$i(x, y) = s(n(x), y) = \max(1 - x, y)$$

## Tableaux checking consistency of an $\mathcal{ALC}$ KB

- Works on a tree forest (semantics through viewing tree as an ABox)
  - Nodes represent elements of  $\Delta^{\mathcal{I}}$ , labelled with sub-concepts of  $C$  and their weights
  - Edges represent role-successorships between elements of  $\Delta^{\mathcal{I}}$  and their weights
- Works on concepts in **negation normal form**: push negation inside using de Morgan's laws and

$$\neg(\exists R.C) \quad \mapsto \quad \forall R.\neg C$$

$$\neg(\forall R.C) \quad \mapsto \quad \exists R.\neg C$$

- It is initialised with a tree forest consisting of root nodes  $a$ , for all individuals appearing in the KB:
  - If  $\langle a:C \bowtie n \rangle \in \mathcal{K}$  then  $\langle C, \bowtie, n \rangle \in \mathcal{L}(a)$
  - If  $\langle (a, b):R \bowtie n \rangle \in \mathcal{K}$  then  $\langle \langle a, b \rangle, \bowtie, n \rangle \in \mathcal{E}(R)$
- A tree forest  $T$  contains a **clash** if for a tree  $T$  in the forest there is a node  $x$  in  $T$ , containing a **conjugated pair**  $\{\langle A, \triangleright, n \rangle, \langle C, \triangleleft, m \rangle\} \subseteq \mathcal{L}(x)$ , e.g.  $\langle A, \geq, 0.6 \rangle, \langle A, <, 0.3 \rangle$
- Returns “ $\mathcal{K}$  is consistent” if rules can be applied s.t. they yield a clash-free, complete (no more rules apply) tree forest

## $\mathcal{ALC}$ Tableau rules (excerpt)

$x \bullet \{\langle C_1 \sqcap C_2, \geq, n \rangle, \dots\}$	$\longrightarrow_{\sqcap}$	$x \bullet \{\langle C_1 \sqcap C_2, \geq, n \rangle, \langle C_1, \geq, n \rangle, \langle C_2, \geq, n \rangle, \dots\}$
$x \bullet \{\langle C_1 \sqcup C_2, \geq, n \rangle, \dots\}$	$\longrightarrow_{\sqcup}$	$x \bullet \{\langle C_1 \sqcup C_2, \geq, n \rangle, \langle C, \geq, n \rangle, \dots\}$ for $C \in \{C_1, C_2\}$
$x \bullet \{\langle \exists R.C, \geq, n \rangle, \dots\}$	$\longrightarrow_{\exists}$	$x \bullet \{\langle \exists R.C, \geq, n \rangle, \dots\}$ $\langle R, \geq, n \rangle \downarrow$ $y \bullet \{\langle C, \geq, n \rangle\}$
$x \bullet \{\langle \forall R.C, \geq, n \rangle, \dots\}$ $\langle R, \geq, m \rangle \downarrow \quad (m > 1 - n)$ $y \bullet \{\dots\}$	$\longrightarrow_{\forall}$	$x \bullet \{\langle \forall R.C, \geq, n \rangle, \dots\}$ $\langle R, \geq, m \rangle \downarrow$ $y \bullet \{\dots, \langle C, \geq, n \rangle\}$
$\vdots$	$\vdots$	$\vdots$

## Soundness and Completeness

**Theorem 1** *Let  $\mathcal{K}$  be an  $\mathcal{ALC}$  KB and  $F$  obtained by applying the tableau rules to  $\mathcal{K}$ . Then*

- 1. The rule application terminates,*
- 2. If  $F$  is clash-free and complete, then  $F$  defines a (canonical) (tree forest) model for  $\mathcal{K}$ , and*
- 3. If  $\mathcal{K}$  has a model  $\mathcal{I}$ , then the rules can be applied such that they yield a clash-free and complete forest  $F$ .*

### Corollary 1

- 1. The tableau algorithm is a PSPACE (using depth-first search) decision procedure for consistency of  $\mathcal{ALC}$  KBs.*
- 2.  $\mathcal{ALC}$  individuals have the tree-model property*

The tableau can be modified to a decision procedure for

- $\mathcal{SHIN}$  ( $\equiv \mathcal{ALCHINR}_+$ )
- TBox with acyclic concept definitions using lazy unfolding (unfolding on demand)
- For general inclusion axioms  $C \sqsubseteq D$  (on the way)

## Problem with fuzzy tableau

- Usual fuzzy tableaux calculus **does not work anymore** with
  - modifiers and concrete fuzzy concepts
  - Lukasiewicz Logic
- Usual fuzzy tableaux calculus does not solve the BTVB problem
- New algorithm uses **bounded Mixed Integer Programming oracle**, as for Many Valued Logics
  - Recall: the *general MILP problem* is to find

$$\bar{\mathbf{x}} \in \mathbb{Q}^k, \bar{\mathbf{y}} \in \mathbb{Z}^m$$

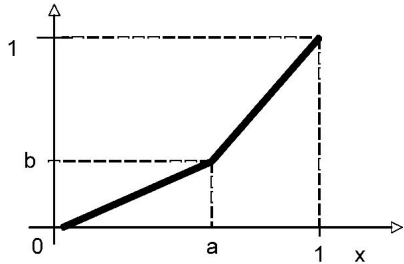
$$f(\bar{\mathbf{x}}, \bar{\mathbf{y}}) = \min\{f(\mathbf{x}, \mathbf{y}) : A\mathbf{x} + B\mathbf{y} \geq \mathbf{h}\}$$

$A, B$  integer matrixes

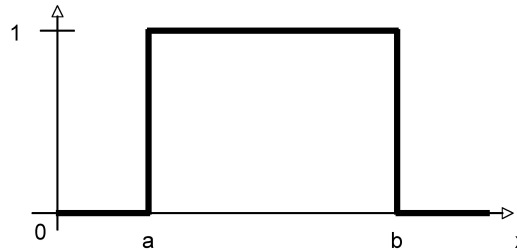


# Requirements

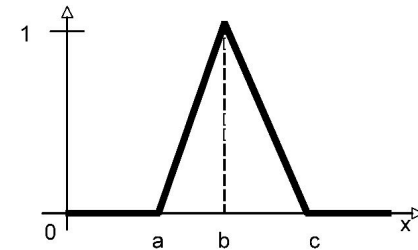
- Works for usual fuzzy DL semantics (Zadeh semantics) and Lukasiewicz logic
- Modifiers are definable as linear in-equations over  $\mathbb{Q}, \mathbb{Z}$  (e.g., linear hedges), for instance, linear hedges,  $lm(a, b)$ , e.g. *very* =  $lm(0.7, 0.49)$
- Fuzzy concrete concepts are definable as linear in-equations over  $\mathbb{Q}, \mathbb{Z}$  (e.g., crisp, triangular, trapezoidal, left shoulder and right shoulder membership functions)



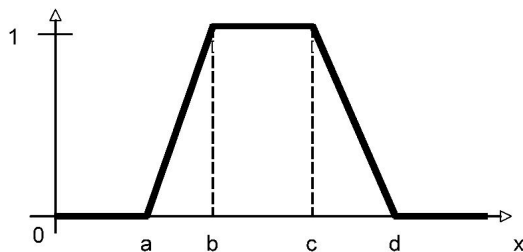
$lm(a, b)$



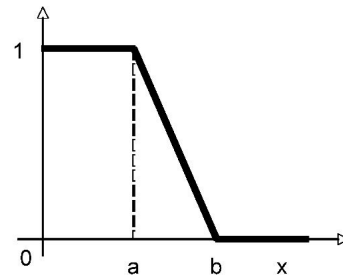
$cr(a, b)$



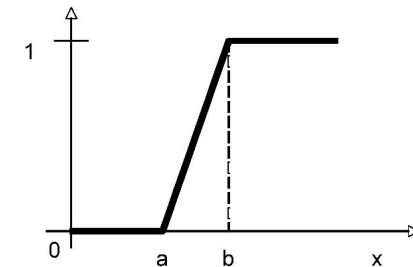
$tri(a, b, c)$



$trz(a, b, c, d)$

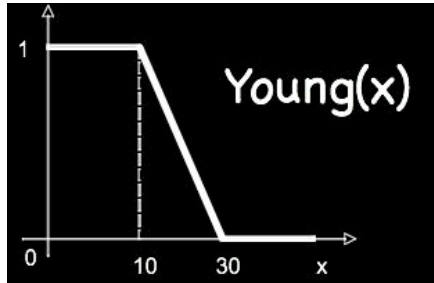


$ls(a, b)$



$rs(a, b, c)$

- Example:



$$\text{Minor} = \text{Person} \sqcap \exists \text{hasAge.} \leq_{18}$$

$$\text{YoungPerson} = \text{Person} \sqcap \exists \text{hasAge. Young}$$

$$\text{Young} = \text{ls}(10, 30)$$

$$\leq_{18} = \text{cr}(0, 18)$$

- Then

$$\text{glb}(\mathcal{K}, a:C) = \min\{x \mid \mathcal{K} \cup \{\langle a:C \leq x \rangle\} \text{ satisfiable}\}$$

$$\text{glb}(\mathcal{K}, C \sqsubseteq D) = \min\{x \mid \mathcal{K} \cup \{\langle a:C \sqcap \neg D \geq 1 - x \rangle\} \text{ satisfiable}\}$$

- Apply tableaux calculus (**without non-deterministic branches**), then use bounded Mixed Integer Programming oracle

## $\mathcal{ALC}$ Tableau rules (excerpt)

$x \bullet \{\langle C_1 \sqcap C_2, \geq, l \rangle, \dots\}$	$\longrightarrow_{\sqcap}$	$x \bullet \{\langle C_1 \sqcap C_2, \geq, l \rangle, \langle C_1, \geq, l \rangle, \langle C_2, \geq, l \rangle, \dots\}$
$x \bullet \{\langle C_1 \sqcup C_2, \geq, l \rangle, \dots\}$	$\longrightarrow_{\sqcup}$	$x \bullet \{\langle C_1 \sqcup C_2, \geq, l \rangle, \langle C_1, \geq, x_1 \rangle, \langle C_2, \geq, x_2 \rangle, \\ x_1 + x_2 = l, x_1 \leq y, x_2 \leq 1 - y, \\ x_i \in [0, 1], y \in \{0, 1\}, \dots\}$
$x \bullet \{\langle \exists R.C, \geq, l \rangle, \dots\}$	$\longrightarrow_{\exists}$	$x \bullet \{\langle \exists R.C, \geq, l \rangle, \dots\}$ $\langle R, \geq, l \rangle \downarrow$ $y \bullet \{\langle C, \geq, l \rangle\}$
$x \bullet \{\langle \forall R.C, \geq, l_1 \rangle, \dots\}$ $\langle R, \geq, l_2 \rangle \downarrow$ $y \bullet \{\dots\}$	$\longrightarrow_{\forall}$	$x \bullet \{\langle \forall R.C, \geq, l_1 \rangle, \dots\}$ $\langle R, \geq, l_2 \rangle \downarrow$ $y \bullet \{\dots, \langle C, \geq, x \rangle \\ x + y \geq l_1, x \leq y, l_1 + l_2 \leq 2 - y, \\ x \in [0, 1], y \in \{0, 1\}\}$
$\vdots$	$\vdots$	$\vdots$
$x \bullet \{A \sqsubseteq C, \langle A, \geq, l \rangle, \dots\}$	$\longrightarrow_{\sqsubseteq_1}$	$x \bullet \{A \sqsubseteq C, \langle C, \geq, l \rangle, \dots\}$
$x \bullet \{C \sqsubseteq A, \langle A, \leq, l \rangle, \dots\}$	$\longrightarrow_{\sqsubseteq_2}$	$x \bullet \{C \sqsubseteq A, \langle C, \leq, l \rangle, \dots\}$
$\vdots$	$\vdots$	$\vdots$

## Example

• Suppose

$$\mathcal{K} = \begin{cases} A \sqcap B \sqsubseteq C \\ \langle a:A \geq 0.3 \rangle \\ \langle a:B \geq 0.4 \rangle \end{cases}$$

$$\text{Query} := \text{glb}(\mathcal{K}, a:C) = \min\{x \mid \mathcal{K} \cup \{\langle a:C \leq x \rangle\} \text{ satisfiable}\}$$

Step	Tree	
1.	$a \bullet \{\langle A, \geq, 0.3 \rangle, \langle B, \geq, 0.4 \rangle, \langle C, \leq, x \rangle\}$	(Hypothesis)
2.	$\cup\{\langle A \sqcap B, \leq, x \rangle\}$	$(\rightarrow \sqsubseteq_2)$
3.	$\cup\{\langle A, \leq, x_1 \rangle, \langle B, \leq, x_2 \rangle\}$ $\cup\{x = x_1 + x_2 - 1, 1 - y \leq x_1, y \leq x_2\}$ $\cup\{x_i \in [0, 1], y \in \{0, 1\}\}$	$(\rightarrow \sqcap_{\leq})$
4.	find $\min\{x \mid \langle a:A \geq 0.3 \rangle, \langle a:B \geq 0.4 \rangle,$ $\langle a:C \leq x \rangle, \langle a:A \leq x_1 \rangle, \langle a:B \leq x_2 \rangle,$ $x = x_1 + x_2 - 1, 1 - y \leq x_1, y \leq x_2,$ $x_i \in [0, 1], y \in \{0, 1\}\}$	(MILP Oracle)
5.	MILP oracle: $\mathbf{x} = \mathbf{0.3}$	

## Implementation issues

- Several options exists:
  - Try to map fuzzy DLs to classical DLs
    - \* but, does not work with modifiers and concrete fuzzy concepts
  - Try to map fuzzy DLs to some fuzzy logic programming framework
    - \* A lot of work exists about mappings among classical DLs and LPs
    - \* But, needs a theorem prover for fuzzy LPs (see next part)
    - \* To be used then e.g. in the axiomatic approach to fuzzy DLPs
  - Build an ad-hoc theorem prover for fuzzy DLs, using e.g., MILP
    - \* To be used then separately e.g. in the DL-log approach to fuzzy DLPs
- A theorem prover for fuzzy  $\mathcal{ALC}$  + linear hedges + concrete fuzzy concepts, using MILP, has been implemented

## Future Work on fuzzy DLs

- Research directions:
  - Computational complexity of the fuzzy DLs family
  - Design of efficient reasoning algorithms
  - Combining fuzzy DLs with Logic Programming
  - Language extensions: e.g. fuzzy quantifiers

$\text{TopCustomer} = \text{Customer} \sqcap (\text{Usually})\text{buys.ExpensiveItem}$

$\text{ExpensiveItem} = \text{Item} \sqcap \exists \text{price.High}$

- Developing a system
- ...

## Fuzzy LPs Basics

- Many Logic Programming (LP) frameworks have been proposed to manage uncertain and imprecise information. They differ in:
  - The underlying notion of uncertainty and imprecision: probability, possibility, many-valued, fuzzy sets
  - How values, associated to rules and facts, are managed
- We consider fuzzy LPs, where
  - **Truth space** is  $[0, 1]_{\mathbb{Q}}$
  - **Interpretation** is a mapping  $I : B_{\mathcal{P}} \rightarrow [0, 1]_{\mathbb{Q}}$
  - **Generalized LP rules** are of the form

$$f(A_1, \dots, A_n) \Rightarrow A$$

- \*  $A$  and  $A_i$  atoms and  $f$  total, monotone, finite-time computable function  
 $f : [0, 1]_{\mathbb{Q}}^n \rightarrow [0, 1]_{\mathbb{Q}}$
- \* **Meaning of rules**: take the truth-values of  $A_1, \dots, A_n$ , combine them using the function  $f$ , and assign the result to  $A$

## Example

```
min(  Location(hotel, hotelLocation),
      Distance(hotelLocation, businessLocation, distance),
      Close(distance)
)
```

$\implies$  NearTo(businessLocation, hotel)

where  $\text{Close}(x) = \max(0, 1 - x/1000)$ .



## Semantics of fuzzy LPs

- **Model** of a LP:  $I \models \mathcal{P}$  iff  $I \models r$ , for all  $r \in \mathcal{P}^*$ , where
  - $I \models f(A_1, \dots, A_n) \Rightarrow A$  iff  $f(I(A_1), \dots, I(A_n)) \leq I(A)$
- **Least model** exists and is **least fixed-point** of

$$T_{\mathcal{P}}(I)(A) = I(\varphi)$$

for all  $\varphi \Rightarrow A \in \mathcal{P}^*$

- **Note: Extension to fuzzy Normal Logic Programs exists, as well as a query answering procedure.** However, we will not deal with that here.

## Query answering for fuzzy LPs

- Given a logic program  $\mathcal{P}$ , given a query atom  $A$ ,
  - compute the minimal model  $I$  of  $\mathcal{P}$  (bottom-up, using  $T_{\mathcal{P}}$ )
  - answer with  $I(A)$
- **Problems:**
  - Least model can be very huge
  - You do not need to compute the whole least model  $I$  of  $\mathcal{P}$  to answer with  $I(A)$ , e.g.
    - \*  $\mathcal{P} = \{B \Rightarrow A, 1 \Rightarrow B\} \cup \mathcal{P}'$ , where  $A$  does not appear in  $\mathcal{P}'$

## A general top-down query procedure for fuzzy LPs

- **Idea:** use theory of fixed-point computation of equational systems over  $[0, 1]_{\mathbb{Q}}$
- Assign a variable  $x_i$  to an atom  $A_i \in B_{\mathcal{P}}$
- Map a rule  $f(A_1, \dots, A_n) \Rightarrow A \in \mathcal{P}^*$  into the equation  $x_A = f(x_{A_1}, \dots, x_{A_n})$
- A LP  $\mathcal{P}$  is thus mapped into the equational system

$$\begin{cases} x_1 & = & f_1(x_{1_1}, \dots, x_{1_{a_1}}) \\ & \vdots & \\ x_n & = & f_n(x_{n_1}, \dots, x_{n_{a_n}}) \end{cases}$$

- $f_i$  is monotone and, thus, the system has least fixed-point, which is the limit of

$$\begin{aligned} \mathbf{y}_0 &= \mathbf{0} \\ \mathbf{y}_{i+1} &= \mathbf{f}(\mathbf{y}_i) . \end{aligned}$$

where  $\mathbf{f} = \langle f_1, \dots, f_n \rangle$  and  $\mathbf{f}(\mathbf{x}) = \langle f_1(x_1), \dots, f_n(x_n) \rangle$

- The least-fixed point is the least model of  $\mathcal{P}$
- **Consequence:** If top-down procedure exists for equational systems then it works for fuzzy LPs too!

**Procedure** *Solve*( $\mathcal{S}, Q$ )

**Input:** monotonic system  $\mathcal{S} = \langle \mathcal{L}, V, \mathbf{f} \rangle$ , where  $Q \subseteq V$  is the set of query variables;

**Output:** A set  $B \subseteq V$ , with  $Q \subseteq B$  such that the mapping  $v$  equals  $\text{lfp}(f)$  on  $B$ .

1.      $\mathbf{A} := Q, \mathbf{dg} := Q, \mathbf{in} := \emptyset, \mathbf{for\ all\ } x \in V \mathbf{\ do\ } v(x) = 0, \mathbf{exp}(x) = 0$
  2.     **while**  $\mathbf{A} \neq \emptyset$  **do**
  3.         **select**  $x_i \in \mathbf{A}, \mathbf{A} := \mathbf{A} \setminus \{x_i\}, \mathbf{dg} := \mathbf{dg} \cup \mathbf{s}(x_i)$
  4.          $r := f_i(v(x_{i_1}), \dots, v(x_{i_{a_i}}))$
  5.         **if**  $r \succ v(x_i)$  **then**  $v(x_i) := r, \mathbf{A} := \mathbf{A} \cup (\mathbf{p}(x_i) \cap \mathbf{dg})$  **fi**
  6.         **if not**  $\mathbf{exp}(x_i)$  **then**  $\mathbf{exp}(x_i) = 1, \mathbf{A} := \mathbf{A} \cup (\mathbf{s}(x_i) \setminus \mathbf{in}), \mathbf{in} := \mathbf{in} \cup \mathbf{s}(x_i)$  **fi**
- od**

- Set of facts  $0.7 \Rightarrow \text{Experience}(\text{john})$ ,  $0.5 \Rightarrow \text{Risk}(\text{john})$ ,  $0.8 \Rightarrow \text{Sport\_car}(\text{john})$
- Set of rules, which after grounding are:

$$\begin{aligned} \text{Experience}(\text{john}) \wedge (0.5 \cdot \text{Risk}(\text{john})) &\Rightarrow \text{Good\_driver}(\text{john}) \\ 0.8 \cdot \text{Young}(\text{john}) &\Rightarrow \text{Risk}(\text{john}) \\ 0.8 \cdot \text{Sport\_car}(\text{john}) &\Rightarrow \text{Risk}(\text{john}) \\ \text{Experience}(\text{john}) \wedge (0.5 \cdot \text{Good\_driver}(\text{john})) &\Rightarrow \text{Risk}(\text{john}) \end{aligned}$$

1.  $\mathbf{A}: = \{x_{\text{R}(j)}\}$ ,  $x_i: = x_{\text{R}(j)}$ ,  $\mathbf{A}: = \emptyset$ ,  $\text{dg}: = \{x_{\text{R}(j)}, x_{\text{Y}(j)}, x_{\text{S}(j)}, x_{\text{E}(j)}, x_{\text{G}(j)}\}$ ,  $r: = 0.5$ ,  $v(x_{\text{R}(j)}): = 0.5$ ,  
 $\mathbf{A}: = \{x_{\text{G}(j)}\}$ ,  $\text{exp}(x_{\text{R}(j)}): = 1$ ,  $\mathbf{A}: = \{x_{\text{Y}(j)}, x_{\text{S}(j)}, x_{\text{E}(j)}, x_{\text{G}(j)}\}$ ,  $\text{in}: = \{x_{\text{Y}(j)}, x_{\text{S}(j)}, x_{\text{E}(j)}, x_{\text{G}(j)}\}$
2.  $x_i: = x_{\text{Y}(j)}$ ,  $\mathbf{A}: = \{x_{\text{S}(j)}, x_{\text{E}(j)}, x_{\text{G}(j)}\}$ ,  $r: = 0$ ,  $\text{exp}(x_{\text{Y}(j)}): = 1$
3.  $x_i: = x_{\text{S}(j)}$ ,  $\mathbf{A}: = \{x_{\text{E}(j)}, x_{\text{G}(j)}\}$ ,  $r: = 0.8$ ,  $v(x_{\text{S}(j)}): = 0.8$ ,  $\mathbf{A}: = \{x_{\text{E}(j)}, x_{\text{G}(j)}, x_{\text{R}(j)}\}$ ,  $\text{exp}(x_{\text{S}(j)}): = 1$
4.  $x_i: = x_{\text{E}(j)}$ ,  $\mathbf{A}: = \{x_{\text{G}(j)}, x_{\text{R}(j)}\}$ ,  $r: = 0.7$ ,  $v(x_{\text{E}(j)}): = 0.7$ ,  $\text{exp}(x_{\text{E}(j)}): = 1$
5.  $x_i: = x_{\text{G}(j)}$ ,  $\mathbf{A}: = \{x_{\text{R}(j)}\}$ ,  $r: = 0.25$ ,  $v(x_{\text{G}(j)}): = 0.25$ ,  $\text{exp}(x_{\text{G}(j)}): = 1$ ,  
 $\text{in}: = \{x_{\text{Y}(j)}, x_{\text{S}(j)}, x_{\text{E}(j)}, x_{\text{G}(j)}, x_{\text{R}(j)}\}$
6.  $x_i: = x_{\text{R}(j)}$ ,  $\mathbf{A}: = \emptyset$ ,  $r: = 0.64$ ,  $v(x_{\text{R}(j)}): = 0.64$ ,  $\mathbf{A}: = \{x_{\text{G}(j)}\}$
7.  $x_i: = x_{\text{G}(j)}$ ,  $\mathbf{A}: = \emptyset$ ,  $r: = 0.32$ ,  $v(x_{\text{G}(j)}): = 0.32$ ,  $\mathbf{A}: = \{x_{\text{R}(j)}\}$
8.  $x_i: = x_{\text{G}(j)}$ ,  $\mathbf{A}: = \emptyset$ ,  $r: = 0.64$
10. stop. return  $v$  (in particular,  $v(x_{\text{R}(j)}) = 0.64$ )

# Future Work on fuzzy LPs

- Research directions:

- Developing a system for fuzzy LPs (i.e. implement the top-down algorithm, e.g. use `lparse` for grounding)
- Mapping between fuzzy OWL Lite and fuzzy LPs (I guess they are in the same complexity class)
  - \* **Problem**: membership functions of concrete concepts are not necessarily monotone
  - \* A MILP oracle in fuzzy LPs may be needed
- More general equations: from  $x = f(x_1, \dots, x_n)$  to e.g.

$$x_{i1} \vee \dots \vee x_{ik} = f(x_1, \dots, x_n)$$

to accommodate **disjunctive fuzzy LPs**

- Mapping between fuzzy OWL DL and fuzzy disjunctive LPs

## Fuzzy DLPs Basics

- **Combine** fuzzy DLs with fuzzy LPs:
  - DL atoms and roles may appear in rules

$$\min(\text{made\_by}(x, y), \langle \text{ChineseCarCompany} \rangle(y)), \text{prize}(x, z) \Rightarrow \text{LowCarPrize}(z)$$
$$\text{LowCarPrize}(z) = \text{ls}(5.000, 15.000)$$
$$\text{ChineseCarCompany} \sqsubseteq \exists \text{has\_location.China}$$

- **Knowledge Base** is a pair  $KB = \langle \mathcal{P}, \Sigma \rangle$ , where
  - $\mathcal{P}$  is a fuzzy logic program
  - $\Sigma$  is a fuzzy DL knowledge base (set of assertions and inclusion axioms)

## Fuzzy DLPs Semantics

- Semantics: **two** main approaches
  1. **Axiomatic** approach: fuzzy DL atoms and roles are managed **uniformly**
    - $I$  is a **model** of  $KB = \langle \mathcal{P}, \Sigma \rangle$  iff  $I \models \mathcal{P}$  and  $I \models \Sigma$
  2. **DL-log** approach: fuzzy DL atoms and roles are **procedural attachments** (calls to a fuzzy DL theorem prover)
    - $I$  is a **model** of  $KB = \langle \mathcal{P}, \Sigma \rangle$  iff  $I^\Sigma \models \mathcal{P}$
    - $I^\Sigma(A) = I(A)$  for all ground non-DL atoms  $A$
    - $I^\Sigma(\langle A \rangle(a)) = glb(\Sigma, a:A)$  for all ground DL atoms  $\langle A \rangle(a)$
    - $I^\Sigma(\langle R \rangle(a, b)) = glb(\Sigma, (a, b):R)$  for all ground DL roles  $\langle R \rangle(a, b)$
- DL-log has the minimal model property of fuzzy LPs and a fixed-point characterization:  $T_{\mathcal{P}}(I)(A) = I^\Sigma(\varphi)$ , for  $\varphi \Rightarrow A \in \mathcal{P}^*$



## A **top-down** procedure for the DL-log approach

- Combine  $Solve(\mathcal{S}, Q)$  with a theorem prover for fuzzy DLs
  - Modify Step 1. of algorithm  $Solve(\mathcal{S}, Q)$ 
    - \* for all  $x_{i_j}$  DL-atoms  $\langle A \rangle(a)$  (similarly for roles)
      - compute  $\bar{x}_{i_j} = glb(\mathcal{K}, a:A)$
      - set  $v(x_{i_j}) = \bar{x}_{i_j}$ , instead of  $v(x_{i_j}) = 0$
- Essentially, for all DL-atoms  $\langle A \rangle(a)$  we compute off-line  $glb(\mathcal{K}, a:A)$  and add then the rule  $A(a) \leftarrow glb(\mathcal{K}, a:A)$  to  $\mathcal{P}$
- A solution for the axiomatic approach is not known yet

## Conclusions

- Fuzzy DLs, fuzzy LPs and fuzzy DLPs allow to deal with imprecise concepts
  - Formulae have a degree of truth
  - Explicit membership functions are allowed
- We shown some applications of these languages and reasoning procedures